TUTORIAL VIDEO 14

14 Working with Claude: Claude Code on the model you have open

With Pro+, Claude Code on your own computer works with the model you have open in BeidPrep: choose what it may read and change, ask about the model, and approve each change -- every request is logged, and each change can be undone.

Tutorial files	folder `14_Working_with_Claude` — open `s_rail_0000.rad` first
Video	Watch video 14 on YouTube
Download files	Download the tutorial files (97 MB)

1 Opening, Connect window, What Claude may read and change

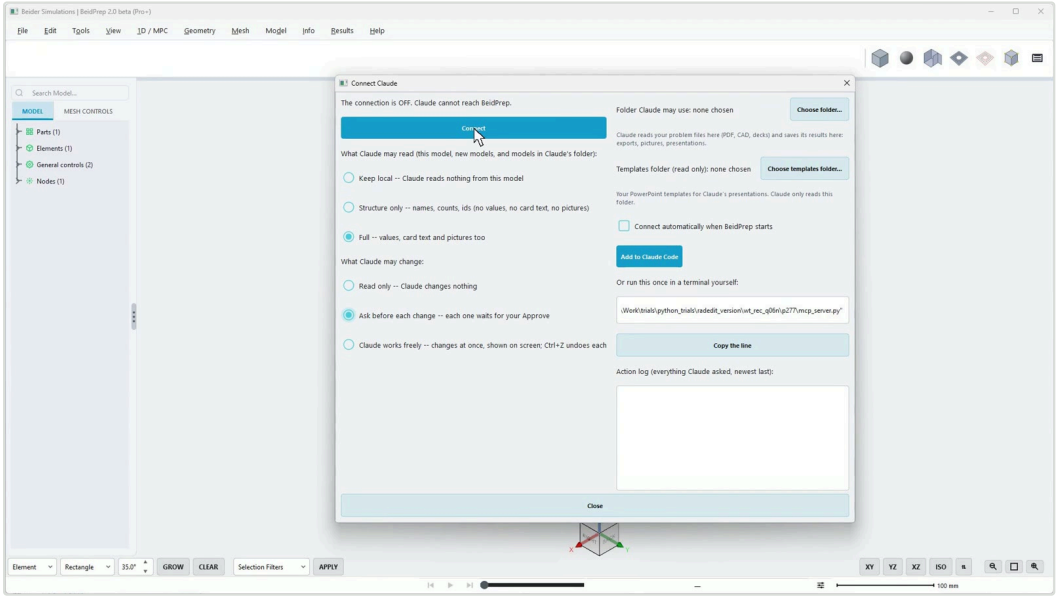
video 0:00

With Pro plus, Claude Code on your own computer can work with the model you have open in BeidPrep.

1. Choose Connect Claude in the Tools menu.

   First, what Claude may read: Full lets it read values and card text too.

   Then what it may change: with Ask before each change, every change waits for your Approve.



The screen at 0:19 in the video.

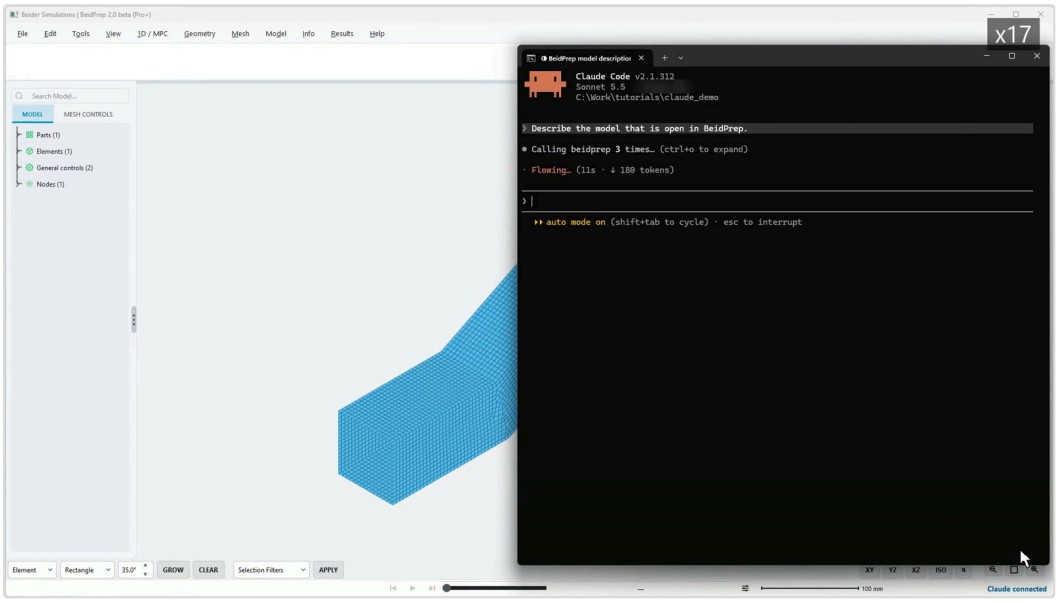
2 Connect, Ask about the model

video 0:19

1. Press Connect. The connection stays on this computer, with a new key every session.

Claude Code runs in a terminal, in your model's folder.

2 Ask it about the model you have open.



The screen at 0:33 in the video.

3 The answer, Ask for a change, Approve

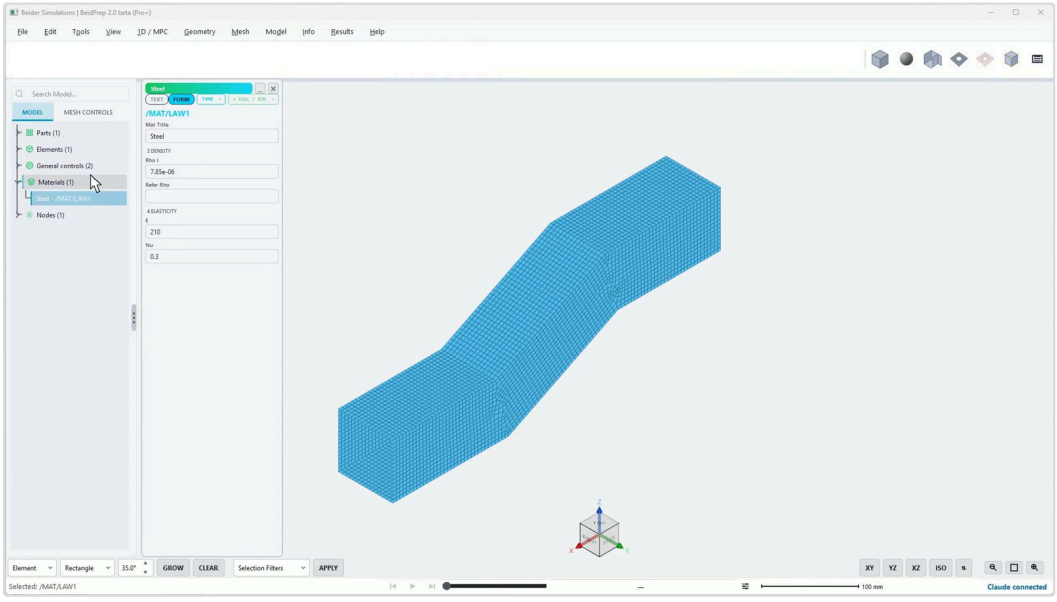
video 0:34

Claude reads the model through BeidPrep, and answers from what it finds there.

1 Now ask for a change, and give it the values to use.

BeidPrep shows what Claude wants to do, and waits: press Approve.

The new material is in the model tree, like any card you make.



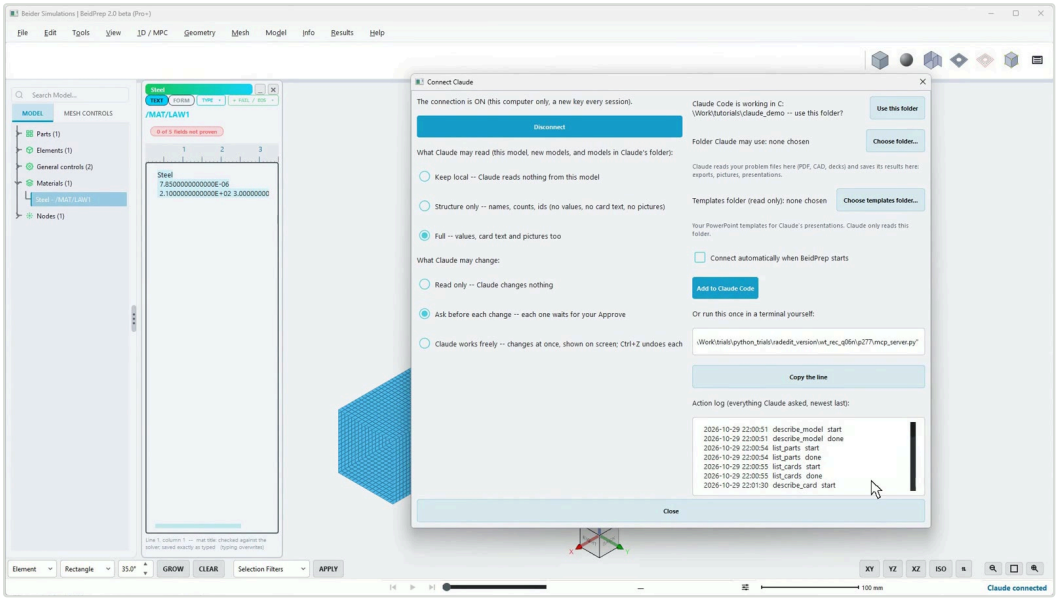
The screen at 0:51 in the video.

4 Close

video 0:53

With Claude works freely, changes happen at once, and Control Z undoes each one.

Every request Claude made is listed in the Connect window's action log.



The screen at 1:03 in the video.

Steps and pictures are taken from tutorial video 14. Every picture is a frame of the video.